# > Pathum Danthanarayana

github.com/pathumd
pathumkavindya@gmail.com
pathumd.com

### skills

Languages

Python, JavaScript, HTML/CSS

**Developer Tools** 

Git, VS Code, Visual Studio, PyCharm

**Prototyping and Design** 

Adobe XD, Adobe Illustrator, Adobe Photoshop, Adobe Premiere Pro, Adobe After Effects

**Teamwork** 

Communication, Problem-solving, Agile, Ownership, Inventive

## work experience

**Hudson's Bay Company** 

Ottawa, Ontario

Fulfillment Associate - Retail

Aug 2019 - Dec 2019

- Facilitate fulfillment processes that focus on achieving all productions and quality metrics
- Utilize systems fully to successfully initiate all outbound shipping processes
- Support team in performing daily goals and ensure production goals are being met during both peak and non-peak periods

Inventure Accelerator
Ottawa, Ontario

Graphic Designer

Jan 2017 - Dec 2018

- Design social media posts to promote the Sparkfest event to people of business interest.
- Design clean, elegant posters and banners for the Sparkfest event.

#### Canadian National Museum of Nature

Ottawa, Ontario

Public Programming Volunteer - Seasonal Program

Dec 2016 - Dec 2018

- Assist visitors with craft and/for game activities, explain the activity & provide required material and support
- Answer general questions from visitors or direct them to the appropriate staff member when necessary
- Assist staff with the delivery of other special programming

### education

**Carleton University** 

Software Engineering Class of 2024

11.0/12.0 cGPA

Colonel By Secondary School

OSSD Class of 2020

## personal projects

**Personal Website** 

Dec 2020 - Dec 2020

Clean single page portfolio to display projects

Cyberpunk 2077 UI

Dec 2020 - Jan 2021

Web concept for Cyberpunk 2077